



Jean-Luc Portelli M.Sc. Digital Games

Designer - Artist - Developer

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Personal Details

Nationality: Maltese

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I am creatively and technologically inclined and always looking for new projects and challenges to take on. I have worked in administration, web development, teaching and tech support, while also handling a variety of projects on a freelance basis. My diverse array of skills make me versatile and adaptable to various roles.

Work Experience

2022 to date : Avant

Game design and consulting with various game production tasks

2015 to date : Freelance Designer & Artist

Illustrations and design projects for individuals and small businesses

2011 - 2013 : Domain Group

Lecturing in ICT and handling of related administrative tasks

2010 - 2013 : Freelance IT Support

Consultation, teaching and tech support for individuals and small businesses

2009 - 2010 : Malta IT Agency

Administrative & consulting assistant in Enterprise Architecture

Personal Projects and Interests

Designing and discussing experimental games and game design methodologies

Organizing gaming-related events for the general public and existing gaming communities

Designing and producing promotional materials for events and businesses

Building and maintaining Linux servers

Additional information, certificates and references are available on request.

Education

2013 - 2015 : M.Sc. Digital Games

University of Malta
Passed with Distinction

2005 - 2009: B.Sc. ICT

University of Malta
Passed with Second class Honors

Main Skills and Competences

Games

Board & Video Game Design
Game Maker & Unity Development
Game Design Documentation
Focus Group Testing

Art & Design

Photoshop & Illustrator
Comics & Story Illustration
Character Design
Logo & Website Design

ICT & Computer Science

Software Engineering
Python, C#, Java
PHP, HTML, CSS
Web server maintenance

Organizational

Events Organization
Teaching & Training
User Support
Systems Documentation